

Financial Index

CAPCOM CO., LTD. and its consolidated subsidiaries. Years ended March 31

	2014	2015	2016	2017	2018	2019	2020	2021	2022	2023	2024	
<b>For the Year:</b>	Million yen						Million yen					
Net sales	¥ 102,200	¥ 64,277	¥ 77,021	¥ 87,170	¥ 94,515	¥ 100,031	¥ 81,591	¥ 95,308	¥ 110,054	¥ 125,930	¥ 152,410	
Operating income	10,299	10,582	12,029	13,650	16,037	18,144	22,827	34,596	42,909	50,812	57,081	
Net income (loss) before income taxes	5,315	10,701	11,150	12,489	15,149	17,770	22,890	34,828	44,322	51,143	59,282	
Net income attributable to owners of the parent	3,444	6,616	7,745	8,879	10,937	12,551	15,949	24,923	32,553	36,737	43,374	
Depreciation & amortization	4,638	3,535	5,712	5,980	4,706	3,228	2,795	2,791	3,385	3,438	4,221	
Capital expenditures	8,064	10,177	8,274	3,767	3,041	2,568	2,576	3,597	3,788	9,624	6,654	
R&D investment costs	26,691	25,301	27,255	27,720	28,990	27,038	25,843	25,375	29,862	37,719	43,042	
<b>At Year-End:</b>	Million yen						Million yen					
Total assets	¥ 96,611	¥ 100,773	¥ 113,057	¥ 118,897	¥ 124,829	¥ 123,407	¥ 143,466	¥ 163,712	¥ 187,365	¥ 217,365	¥ 243,476	
Net assets	63,875	71,331	75,168	77,774	85,421	88,749	99,735	120,794	146,475	161,129	195,081	
Net cash	22,670	21,212	15,821	8,426	36,750	44,689	58,921	65,633	102,384	94,273	117,974	
Developer numbers (people)	1,808	1,902	2,052	1,994	2,141	2,032	2,142	2,285	2,369	2,460	2,675	
<b>Cash Flows:</b>	Million yen						Million yen					
Cash flows from operating activities	¥ 13,201	¥ 4,286	¥ 4,347	¥ 3,200	¥ 34,721	¥ 19,847	¥ 22,279	¥ 14,625	¥ 46,947	¥ 21,789	¥ 36,921	
Cash flows from investing activities	(6,155)	(5,496)	(1,639)	(3,628)	(2,847)	(2,261)	(8,437)	(4,233)	(7,426)	(7,679)	(5,962)	
Cash flows from financing activities	(15,099)	1,278	(1,115)	(3,130)	(9,577)	(11,443)	(6,351)	(6,965)	(9,980)	(22,485)	(15,969)	
Net increase (decrease) in cash and cash equivalents	(5,404)	1,879	431	(4,091)	22,201	6,464	6,667	4,371	31,592	(6,165)	19,620	
Cash and cash equivalents at end of year	26,118	27,998	28,429	24,337	46,539	53,004	59,672	64,043	95,635	89,470	109,091	
<b>Per Share Data:</b>	yen						yen					
Net income (loss) per share	¥ 7.64	¥ 14.71	¥ 17.22	¥ 20.04	¥ 24.97	¥ 28.86	¥ 37.35	¥ 58.37	¥ 76.24	¥ 87.36	¥ 103.71	
Dividend per share	40.00	40.00	40.00	50.00	60.00	35.00	45.00	71.0	46.0	63.0	70.0	
Net assets per share	141.99	158.57	167.11	177.58	195.04	207.84	233.57	282.39	343.04	385.27	466.44	
<b>Financial Index:</b>	%						%					
Operating margin	10.1	16.5	15.6	15.7	17.0	18.1	28.0	36.3	39.0	40.3	37.5	
ROE	5.4	9.8	10.6	11.6	13.4	14.4	16.9	22.6	24.4	23.9	24.4	
ROA	3.4	6.7	7.2	7.7	8.9	10.1	12.0	16.2	18.5	18.2	18.8	
Net worth ratio	66.1	70.8	66.5	65.4	68.4	71.9	69.5	73.8	78.2	74.1	80.1	
Interest coverage ratio (times)	136.8	50.2	36.5	22.8	337.2	249.3	302.5	201.6	955.9	489.8	613.4	
Debt-equity ratio	51.2	41.3	50.4	52.9	47.0	39.1	43.8	35.5	27.9	34.9	24.8	
<b>Stock Information:</b>												
Price earnings ratio (times)	32.0	20.3	19.9	13.5	23.0	21.5	22.7	30.8	19.5	27.1	27.0	
Number of Issued shares (thousands shares)	67,723	67,723	67,723	67,723	67,723	135,446	135,446	135,446	270,892	266,505	266,505	
Foreign investors (%)	37.29	36.87	39.35	31.19	35.01	36.83	35.14	38.24	35.09	33.98	37.04	
<b>Digital Contents Business:</b>	Billion yen						Billion yen					
Consumer sub-segment net sales (packaged + digital)	¥ 53.0	¥ 35.2	¥ 42.1	¥ 49.2	¥ 65.2	¥ 76.9	¥ 55.5	¥ 68.8	¥ 83.3	¥ 95.3	¥ 1,162	
Online sub-segment net sales (Mobile Contents + PC Other) <sup>*1</sup>	12.8	10.1	10.4	9.5	8.9	6.0	4.4	6.5	4.2	2.8	35	
<b>Consumer Game Sales (Package Software and Full-game Digital Content)</b>	Thousands						Thousands					
Total number of units	17,500	13,000	15,000	19,400	24,400	25,300	25,500	30,100	32,600	41,700	45,893	
Sales of major titles	Monster Hunter 4 4,100	Monster Hunter 4 Ultimate 3,400	Monster Hunter X (Cross) 3,300	Resident Evil 7 biohazard 3,500	Monster Hunter: World 7,900	Monster Hunter: World (catalog) 4,500	Monster Hunter World: Iceborne 5,200	Monster Hunter Rise 4,800	Resident Evil Village 6,100	Monster Hunter Rise: Sunbreak 5,450	Resident Evil 4 (catalog) 3,392	
	Dead Rising 3 1,200	Resident Evil Revelations 2 1,100	Street Fighter V 1,400	Monster Hunter Generations Ultimate 1,700	Resident Evil 7 biohazard (catalog) 1,600	Resident Evil 2 4,200	Monster Hunter: World (catalog) 3,200	Resident Evil 3 3,900	Monster Hunter Rise (catalog) 4,100	Resident Evil 4 3,750	Street Fighter 6 3,305	
	Resident Evil Revelations 1,200	Resident Evil (HD Remastered) 900	Resident Evil Revelations 2 850	Monster Hunter X (Cross) 1,000	Marvel VS. Capcom: Infinite 1,000	Devil May Cry 5 2,100	Resident Evil 2 (catalog) 2,400	Monster Hunter World: Iceborne (catalog) 2,400	Monster Hunter Stories 2: Wings of Ruin 1,500	Monster Hunter Rise (catalog) 3,700	Monster Hunter: World *2 (catalog) 2,810	

\* Effective from the beginning of FY2018, Capcom has applied "Implementation Guidance on Tax Effect Accounting" (ASBJ Guidance No. 28, February 16, 2018). Certain financial information for the FY2018 has undergone retrospective application.  
 \* Effective from the beginning of FY2021, the Accounting Standard for Revenue Recognition (ASBJ Statement No.29, March 31, 2020) has been applied. Certain financial information for FY2021 reflects the application of the standard.  
 \* The stock was split on a basis of two shares for every share of common stock on April 1, 2018, April 1, 2021, and April 1, 2024. For convenience, the figures presented for earnings per share and net assets per share assume the relevant were performed on April 1, 2013.

\*1 The PC Other sub-segment has been merged with Consumer as of FY3/20  
 \*2 Includes sales of Monster Hunter World: Iceborne Master Edition