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Press Release

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Number of Members for “Resident Evil: Outbreak Survive” for GREE Tops Two Million!

- Constant service upgrades have earned user support that raised membership
to this level after only 11 months -

Capcom Co., Ltd. (Capcom) is pleased to announce that the number of members for “Resident Evil: Outbreak Survive”, which is distributed using the GREE social networking service of GREE, Inc., has exceeded 2 million (as of May 23, 2012).

The “Resident Evil” series is a survival horror game where players attempt to escape from zombies while using whatever weapons and items they have at their disposal. Since its first release in 1996, the “Resident Evil” series has achieved total series sales of over 49 million units (as of March 31, 2012) and is a flagship brand for Capcom. “Resident Evil 5”, the previous series title that was released in March 2009, has recorded shipments of 5.8 million units worldwide (as of March 31, 2012), the highest of any “Resident Evil” title. Even 15 years after the debut of the first title, “Resident Evil” remains very popular around the world.

In “Resident Evil: Outbreak Survive”, players become a civilian in the zombie-infested Raccoon City. This social survival horror game challenges players to survive while completing many missions by cooperating with friends. Players give healing and other items to friends, take on difficult missions by adding rescued friends to their teams and perform other tasks. These characteristics give this game the tension and world view that has become synonymous with “Resident Evil”. In addition, this game has the communication elements that are unique to social games. As a result, even first-time “Resident Evil” players will be able to enjoy this game with ease.

Distribution of “Resident Evil: Outbreak Survive” started in June 2011 for feature phones. Since then, Capcom has added many updates, including new characters and items, and conducted a broad range of events. A version for smartphones debuted in December 2011. Consistently enlarging and improving services has supported the steady growth in the number of users, resulting in membership surpassing 2 million after 11 months after distribution started.

Capcom will continue to supply products for many types of devices in the mobile content market, which has immense growth potential. Activities are guided by the Single Content Multiple Usage strategy, in which Capcom’s large volume of game content is utilized in many ways. By using this approach, Capcom is dedicated to serving a broader spectrum of users and creating a variety of opportunities to earn profits. The ultimate objective is to achieve more growth in sales and earnings by maximizing the value of all content.

【Product Details】

1. Title	Resident Evil: Outbreak Survive
2. Genre	Social Survival Horror
3. Platform	Smartphones Software version to be at least iOS4.3, Android OS 2.1 and thereafter (excluding some models) Feature phones docomo, au, SoftBank: Flash Lite 2.0 compatible handsets (excluding some models)
4. Release Date	June 20, 2011
5. Price	Paid content in-game *Players must register as GREE's members to play this game.
6. Official Website	http://www.bio-obs.jp/



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