



March 5, 2018

Press Release

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Osaka, 540-0037, Japan  
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(Code No. 9697 First Section of Tokyo Stock Exchange)

***Monster Hunter: World Ships 7.5 Million Units!***

- Becomes the best-selling title in Capcom's history -

Capcom Co., Ltd. (Capcom) today announced that *Monster Hunter: World* for the PlayStation®4 computer entertainment system and Xbox One\*<sup>1</sup> has shipped 7.5 million units worldwide (including digital download sales). A PC version is to be released at a later date.

\*1: See Product Details for region availability

The *Monster Hunter* series consists of hunting action games that pit players against giant monsters in a beautiful natural environment. The series has sparked a social phenomenon known as the “Monster Hunter Craze” by introducing a new kind of communication style for players through cooperative play focused on hunting monsters with their friends. Since the first *Monster Hunter* title made its debut 14 years ago in 2004, the series has attracted a dedicated fan base, and overall grown into a mega-hit with cumulative sales of more than 48 million units worldwide as of March 5, 2018.

*Monster Hunter: World* is the latest entry in the series, and the first new *Monster Hunter* title for home consoles in nine years. It is also the first title in the series to be given a global simultaneous launch, and was given an ambitious worldwide promotional campaign in order to further build upon its fan base both in Japan and in markets overseas. As a result, *Monster Hunter: World* has overcome both linguistic and cultural barriers to delight approximately 7 million players worldwide, and has shipped 7.5 million units, making it the best-selling title in company history.

Capcom remains firmly committed to satisfying the expectations of all users by leveraging its industry-leading game development capabilities in order to create highly entertaining gameplay experiences.

**[Product Details]**

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|-----------------|--|
| 1. Title        | <i>Monster Hunter: World</i>   |
| 2. Genre        | Action RPG   |
| 3. Platform     | PlayStation®4 computer entertainment system, Xbox One, PC  |
| 4. Release Date | PlayStation®4:<br>North America, South America, EMEA, Oceania, Asia (including Japan):<br>Friday, January 26, 2018 |
|                 | Xbox One:<br>North America, South America, EMEA, Oceania:<br>Friday, January 26, 2018                              |
|                 | PC:<br>TBA   |

\*"PlayStation" is a registered trademarks and "PS4" is a trademark of Sony Interactive Entertainment Inc.

\*Microsoft and Xbox One are either registered trademarks or trademarks of Microsoft Corporation in the United States and/or other countries.



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