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Press Release

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***Resident Evil 2* Wins Best of Show in the Game Critics Awards: Best of E3 2018**

- Awarded top honor following judgement of over 50 major global game media outlets -

Capcom Co., Ltd. (Capcom) today announced that *Resident Evil 2* for the PlayStation®4 computer entertainment system, the Xbox One family of devices including the Xbox One X, and PC won Best of Show at the Game Critics Awards: Best of E3 2018, as judged by global game media outlets.

The *Resident Evil* franchise features survival horror games in which players utilize a variety of weapons and other items to escape terrifying situations. Cumulative sales of the games in the series now total 83 million units* since the first title debuted in 1996. More than 20 years later, support from the passionate fan base across the globe even today makes it Capcom's flagship game series. Best of Show-winner *Resident Evil 2* takes the fourth best-selling game in the *Resident Evil* series' history, with cumulative sales of 4.96 million units, and utilizes Capcom's cutting-edge R&D facilities to rebuild it completely from the ground up for current-generation platforms. The title is scheduled for release in January 2019. *As of March 31, 2018

Winners of the Game Critics Awards: Best of E3 are judged by over 50 global game media outlets, including GameSpot and IGN. Among titles that were playable at this year's E3 (Electronic Entertainment Expo), *Resident Evil 2* was honored with Best of Show, an award distinguishing it as the most notable title of E3. It is the first time that a Japanese third-party publisher has won the Best of Show award since the Game Critics Awards originated 20 years ago.

Capcom remains firmly committed to satisfying the expectations of all stakeholders by leveraging its industry-leading game development capabilities in order to create highly entertaining gameplay experiences.

[Product Details]

1. Title	<i>Resident Evil 2</i>
2. Genre	Survival horror
3. Platform	PlayStation®4 system, Xbox One, PC
4. Release Date	January 25, 2019

Microsoft and Xbox One are either registered trademarks or trademarks of Microsoft Corporation in the United States and/or other countries.



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