

Press Release

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**Capcom Achieves Record-High Net Sales and
 Seventh Consecutive Year of Record-High Profits Driven by Digital Contents Business
 in Consolidated Earnings for the Year Ended March 2024**
 - Achieves 11 consecutive fiscal years of operating profit growth and
 45.89 million units in Consumer home video game sales, the highest in its history -

Capcom Co., Ltd. today announced that in its consolidated earnings for the fiscal year ended March 31, 2024, net sales were 152,410 million yen (up 21.0% year-over-year), operating income was 57,081 million yen (up 12.3% year-over-year), ordinary income was 59,422 million yen (up 15.7 % year-over-year), and net income attributable to owners of the parent was 43,374 million yen (up 18.1 % year-over-year).

During the fiscal year ended March 31, 2024, Capcom’s core Digital Contents business drove results, delivering annual sales of 45.89 million units for its home video game software, marking a year-over-year increase. The company achieved this with *Street Fighter 6*, which leads the Group’s esports activities, the release of *Dragons Dogma 2* launched in March 2024, and promotional activities to gain wider recognition for its IPs and acquire new fans. Further, the company expanded earnings by leveraging its major brands in movies, character merchandise, and esports, while promoting efficient operations and new store formats in its Arcade Operations business, and introducing smart pachislo machines in its Amusement Equipments business. As a result, Capcom achieved record-high net sales, the seventh consecutive year of record-high profit at all levels, and its eleventh consecutive year of operating income growth.

Moving forward, for the fiscal year ending March 31, 2025, Capcom anticipates net sales of 165,000 million yen and operating income of 64,000 million yen, which would result in twelve consecutive years of operating income growth and eight consecutive years of record high profit at all levels.

1. Consolidated financial results of the year ended March 31, 2024 (April 1, 2023 - March 31, 2024)

	Net sales	Operating income	Ordinary income	Net income attributable to owners of the parent	Earnings per share
	million yen	million yen	million yen	million yen	yen
Year ended March 31, 2024	152,410	57,081	59,422	43,374	103.71
Year ended March 31, 2023	125,930	50,812	51,369	36,737	87.36

Note: With an effective date of April 1, 2024, Capcom performed a 2-for-1 stock split of its common stock. Capcom calculated “Earnings per share” assuming that the stock split was implemented with an effective date of April 1, 2022.

2. Earnings forecast for the fiscal year ending March 31, 2025

	Net sales	Operating income	Ordinary income	Net income attributable to owners of the parent	Earnings per share
	million yen	million yen	million yen	million yen	yen
Year ending March 31, 2025	165,000	64,000	63,000	46,000	109.98

Note: Capcom discloses only full-year business forecasts, as it manages its business performance on an annual basis.

Note: With an effective date of April 1, 2024, Capcom performed a 2-for-1 stock split of its common stock. For “Earnings per share” for the year ending March 31, 2025 (Forecast), Capcom took the stock split into consideration.