

Press Release

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Capcom Remains on Course to Achieve Annual Profit Forecast Following Consolidated Results for the Nine Months Ended December 31, 2024

- Solid rise of catalog unit sales contributes to increased value of Capcom's IP -

Capcom Co., Ltd. today announced that in its consolidated business results for the nine months ended December 31, 2024, net sales were 88,853 million yen (down 16.3% year on year), operating income was 31,020 million yen (down 35.0% year on year), ordinary income was 31,417 million yen (down 36.5 % year on year), and net income attributable to owners of the parent was 23,066 million yen (down 33.4 % year on year).

During the nine months ended December 31, 2024, sales in Capcom's core Digital Contents business centered on new releases of existing titles and catalog sales of major titles released in previous fiscal years. Due to the timing of the upcoming fourth-quarter release of Monster Hunter Wilds, a major new title in the Company's flagship series, resulting sales volumes were 30.53 million units, representing a decrease compared to the same period of the previous fiscal year when Street Fighter 6 was released. However, catalog unit sales increased from 26.7 million units in the same period of the previous year to 28.61 million units. Further, the company strove to enhance the brand of its intellectual properties by utilizing its major IP in film and television productions, licensed merchandise, and in its eSports business. It also worked to increase earnings with efficient operations of existing stores in Arcade Operations, as well as with the steady launch of a new smart pachislo machines in Amusement Equipments. As a result, Capcom remains on track to achieve its full-year earnings forecast.

The forecast for the consolidated business results for the current fiscal year ending March 31, 2025, remains the same as what was projected at the financial results announcement on May 9, 2024.

1. Results for the 9 months ended December 31, 2024

| | Net sales | Operating income | Ordinary income | Net income attributable to owners of the parent | Earnings per share |
|----------------------------------|-------------|------------------|-----------------|---|--------------------|
| | million yen | million yen | million yen | million yen | yen |
| 9 months ended December 31, 2024 | 88,853 | 31,020 | 31,417 | 23,066 | 55. 15 |
| 9 months ended December 31, 2023 | 106,179 | 47,704 | 49,460 | 34,636 | 82. 82 |

Note: With an effective date of April 1, 2024, Capcom performed a 2-for-1 stock split of its common stock. Capcom calculated "Earnings per share" assuming that the stock split was implemented with an effective date of April 1, 2023.

2. Earnings forecast for the fiscal year ending March 31, 2025

| | Net sales | Operating income | Ordinary income | Net income attributable to owners of the parent | Earnings per share |
|----------------------------|-------------|------------------|--------------------|---|--------------------|
| | million yen | million yen | million yen | million yen | yen |
| Year ending March 31, 2025 | 165,000 | 64,000 | 63,000 | 46,000 | 109. 98 |

Note: Capcom discloses only full-year business forecasts, as it manages its business performance on an annual basis.

Note: Recent changes in earnings forecast for the fiscal year ending March 31, 2025: